

# STRATEGIC PLANNING PROCESS WORK GROUP MEETING SUMMARY

### **Technology Trends Work Group**

Meeting Date	: January 30		Start Time:		2:00 pm	End Time:	3:00 pm
Members:	<ul><li>☑ Chris Bowling</li><li>☑ Kathleen Cox-Barker</li><li>☑ Ben Martz</li><li>☐ Denise Robinson</li></ul>	□ Brooke ☑ Tim Fer ☑ Tye Mo ☑ Mark W	guson ortensen	I	⊠ Angela Cal ⊠ Richard Fo ⊠ Jim Nilson	x	<ul><li>☑ Clayton Castle</li><li>☑ Sarah Mann</li><li>☐ Ken Rhee</li></ul>
Meeting Locat	tion: SU 106						

Items for discussion/decisions (attach supporting documents as necessary)

	Item	Presenter	Time
1.	Introductions		3
2.	Technology trends: issues of student access (see notes below)		52
3.	Action items and next meeting		3

#### Notes:

Before we began our discussion, Fox passed out a top-10 IT issues list from the article www.educause.edu/ero/article/top-ten-it-issues-2012.

We decided to start with the exploration of one the technology trends listed on the discussion board: student accessibility in and out of the classroom through laptop and/or handheld devices. Rather than focusing on the uses of the technology, we looked at the issues involved.

- How do we ensure that students have access?
  - o Require students purchase devices when enrolling
    - Provide financial support to students who cannot afford it
      - How would this impact financial aid?
      - Could we use some of the general scholarship fund to support this?
    - Is it fair to require students purchase a device?
    - Perhaps through fees or part of their tuition (ELOC does this)
  - Provide a lending library for students who do not have a device
    - Will the Tech Bar in the student success center be able to handle this? Probably not, they are not going to have enough devices.
    - Can we use surplus devices?
  - Can the university equip all students?
    - Can part of student tuition go toward the purchase of a device?
  - Could student government pass a requirement that all students purchase some type of device?
  - Would colleges or departments be allowed to specify a platform of device? E.g., an
     Apple device for fine arts? A laptop for computer science?
- How do we ensure that faculty use technology as part of the educational experience?
  - IT training
  - College-level (or department-level) initiatives

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- Using forums like Meet, Greet and Grab a Seat to demonstrate to faculty how to use technology in and out of the classroom to support their classes
- Demonstrate that the use of technology does not add to the faculty's work load but can be used as a tradeoff to reduce some efforts
- Can IR and IT get us data on how many students use technology? On how many faculty are using blackboard?
- How do we ensure that students use the technology correctly?
  - We need to make sure the students have appropriate tech skills
  - We need to make sure that they are not using technology in the classroom inappropriately such as accessing Facebook
- What are the IT costs to support a greater utilization of technology?
  - The biggest impact would probably be on the IT infrastructure (the network, the cloud)
  - IT can shift funding from one endeavor to another to support this (rather than requiring an increase in funding)
  - Tangentially, how much use are our labs? With greater access in the students' hands, do we need the labs or as many labs? We are already shifting away from physical open computer labs to virtual labs.

#### Action Items for the next meeting

Item	Responsible Person
Result of current and previous IT surveys	Sarah Mann
Post 3-5 technology trends to discussion board	Everyone
Catch up on discussion board and group wiki	Everyone
Catch up on readings	Everyone

### **Next Meeting:**

Date: Wednesday, February 6	Location: TBA		
Beginning Time: 2 pm	Ending Time: 3 pm		

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